



# BARBARA MORAWIAK

UI/UX Designer



## PROFILE

I'm a UI/UX designer with 2,5 years of experience who strives to make this world a more beautiful and innovative place. I focus on creating intuitive, functional and eye catching designs. As a creative mind with a background in classical arts and spatial design I love using my skills to brainstorm solutions and new ideas that could improve people's day-to-day lives.

Learn more about me! - [barbaramorawiak.com](http://barbaramorawiak.com)

## RELEVANT EXPERIENCE

### CodeAgency.pl sp z.o.o

UI/UX Designer

Jan 2022 - Present

- Created numerous user interface designs within a dynamic team of two, specialising in crafting intuitive, responsive and aesthetically pleasing interfaces for both mobile and web applications.
- Collaborated closely with clients to conduct design workshops and consultations, ensuring alignment with project objectives and optimal user experience.
- Collaborated in designing an app that gathered over 10000 downloads within the first month.
- Partnered with developers to seamlessly integrate design and functionality, enhancing product coherence and user satisfaction.
- Demonstrated strong problem-solving skills, frequently developing innovative solutions to urgent challenges under tight deadlines.

Graphic Designer

Oct 2021 - Jan 2022

- Created logos, promotional graphics, and illustrations that enhanced brand identity.
- Improved mobile app interfaces by integrating advanced graphic design elements.
- Ensured design consistency and brand guidelines across all visual communications.

### Wyjście Awaryjne - Escape Rooms

Creative Designer & Game Master

Aug 2017 - May 2019

- Designed and built engaging sets and puzzles for role-playing and escape room games.
- Trained new employees on customer service and game operations.
- Quickly solved problems to improve game sets and help customers during games.

## EDUCATION

Wyższa Szkoła Bankowa in Bydgoszcz, Poland

Sept 2023 - Present

Bachelor of Marketing and Sales

High School of Fine Arts in Bydgoszcz, Poland

Oct 2017-May 2021

Art School Final Diploma Certificate in Spatial design, Spaciality: Interior design

Copywriting course, Laba

Aug 2022

## SKILLS

### Technical skills

Figma, Adobe Photoshop, Adobe Illustrator, Adobe XD, Sketch, AutoCAD, SketchUp

### Other skills

Critical thinking, teamwork, classical arts, communication, problem solving

## RECOGNITION

Grand Prix

2018

International Miniature Print Competition

Winner of the National Scenography and Costume Design

2020

Organised by Academy of Fine Arts in Cracow, Poland

## LANGUAGES

English - C1 (IELTS Band 8)

Polish - Native speaker

French - A2

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).